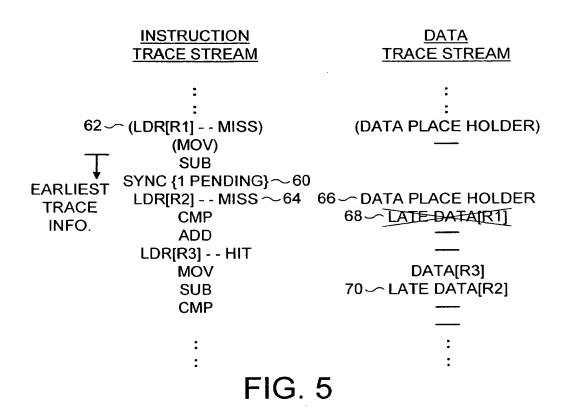
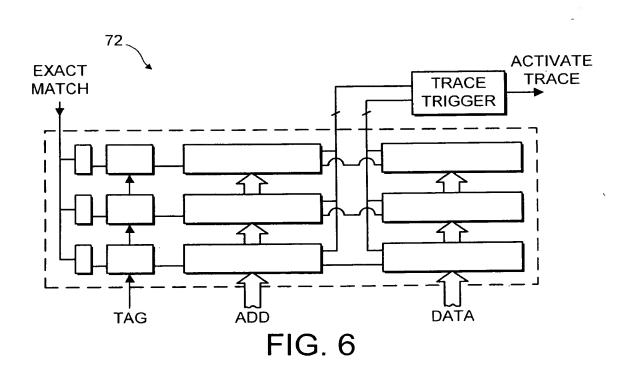


FIG. 2

INSTRUCTION **DATA** TRACE STREAM TRACE STREAM 30 ← LDR[R1] - - MISS 32 ~ DATA PLACE HOLDER TAG 1 MOV **CMP** 34 ∽ LDR[R2] - - HIT 36 **∽** DATA[R2] 38 - LDR[R3] - - MISS **ADD** MOV 42 LATE DATA TAG 2[R3] 44 ✓ LATE DATA TAG 1[R1] **SUB** FIG. 3

DATA **INSTRUCTION** TRACE STREAM TRACE STREAM 48 ~ DATA PLACE HOLDER 0 PENDING 46 ∽ LDR[R1] - - MISS **CMP ADD** DATA[R2] LDR[R2] - - HIT 52 ~ DATA PLACE HOLDER 1 PENDING 50 ~ LDR[R3] - - MISS 54 ← LATE DATA[R1] **SUB** MOV 58 ~ DATA PLACE HOLDER 1 PENDING 56 ~ LDR[R4] - - MISS LATE DATA[R3] **CMP** LATE DATA[R4] MOV FIG. 4





INSTRUCTION TRACE STREAM	<u>DATA</u> STREAM
2 — LDR[R1] MISS CMP MOV :	: - 76~ DATA[R1] — 1
:	:

FIG. 7

EXACT MATCH	ADD MATCH	DATA MATCH	TRACE ACTIVATION POINT
✓	✓	1	1
✓	✓	×	NONE
×	✓	✓	2
X	✓	×	2

FIG. 8

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